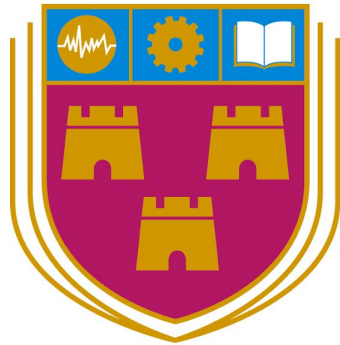


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CARLOW

At the Heart of South Leinster

# **LifeBuoy Monitor**

## **Technical Document/ User Manual**

BSc (Hons) in Software Development

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# Table Of Contents

<b>User Manual</b>	<b>3</b>
System Requirements	3
Installation Instructions	3
System usage	3
App	3
Database	4
Device	4
Custom Callback	4
<b>Technical Document(Code)</b>	<b>6</b>
Arduino Code	6
Cloud Code	8
App code	11
Home.html	11
Home.module.ts	11
Home.ts	12
DeviceList.html	19
DeviceList.module.ts	20
DeviceList.ts	20
Editdevice.html	23
Edit.module.ts	24
Editdevice.ts	24
Login.html	27
Login.module.ts	28
Login.ts	28
Register.html	31
Register.ts	32

# User Manual

## System Requirements

- Android Device

## Installation Instructions

- Install apk

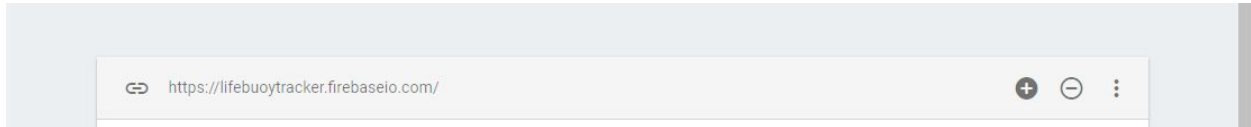
## System usage

### App

- Register a user account(must be same as email used to register the device)
- Log In
- Devices displayed on map.
- Click Devices to see list of all your active devices.
- Click into wanted device.
- Update Location/Reset Alarm of selected lifebuoy
- View new location of lifebuoy on map
- Logout

## Database

- Create a firebase account.
- Create a project within firebase.
- Click database in the right hand menu.
- Click Real Time database from the two options provided.
- Copy the link below.



- You will need this link for setup of custom callback with the Sigfox backend.

## Device

- Follow these instructions <http://makers.sigfox.com/getting-started/#register>
- If you have multiple devices follow these instructions after step 1

## Custom Callback

- Log into the sigfox backend <https://backend.sigfox.com/auth/login>
- Click Device at the top
- Click Device Type
- Click on callbacks in the right hand menu
- Click new in the top right hand corner
- Click on custom callback
- Fill in your details like the image below

The screenshot shows the Sigfox backend interface for configuring a device type callback. The browser address bar shows the URL: `https://backend.sigfox.com/devicetype/5a1722d19058c21dd5a7db21/callbacks/5aa987bd9e93a12d6c880749/edit`. The interface has a dark blue sidebar on the left with the following menu items: INFORMATION, LOCATION, ASSOCIATED DEVICES, DEVICES BEING REGISTERED, STATISTICS, EVENT CONFIGURATION, and CALLBACKS (which is highlighted). The main content area is titled "Device type Arduino GarByr kit - Callback edition". It contains the following configuration fields:

- Type: DATA (dropdown), UPLINK (dropdown)
- Channel: URL (dropdown)
- Send duplicate:
- Custom payload config:  (with a help icon)
- URL syntax: `http://host/path?id={device}&time={time}&key1={var1}&key2={var2}...`  
Available variables: `device, time, duplicate, snr, station, data, avgSnr, lat, lng, rssi, seqNumber`  
Custom variables:
- Url pattern: `https://lifebuoytracker.firebaseio.com/predevices.json`
- Use HTTP Method: POST (dropdown)
- Send SNI:  (Server Name Indication) for SSL/TLS connections
- Headers: header  value
- Content type: application/json
- Body: 

```
{
  "device": "{device}",
  "alarm": "{data}",
  "time": "{time}",
  "station": "{station}",
  "lat": "{lat}",
  "lng": "{lng}",
  "seqNumber": "{seqNumber}",
  "email": "igarry8@gmail.com"
}
```

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- Click okay.

## Technical Document(Code)

### Arduino Code

```
#include <Wire.h>
#include <SPI.h>
#include <SigFox.h>
#include <ArduinoLowPower.h>
#include <Adafruit_LIS3DH.h>
#include <Adafruit_Sensor.h>

double averageX, averageY, averageZ;
int trigger = 0;
int num = 0;
int t = 0;

Adafruit_LIS3DH lis = Adafruit_LIS3DH();

void setup() {
  #ifndef ESP8266
    while (!Serial); // will pause Zero, Leonardo, etc until serial console opens
  #endif

  Serial.begin(9600);

  if (!lis.begin(0x18)) { // change this to 0x19 for alternative i2c address
    Serial.println("Couldnt start");
    while (1);
  }
  Serial.println("LIS3DH found!");

  lis.setRange(LIS3DH_RANGE_4_G); // 2, 4, 8 or 16 G!
  sensors_event_t event;
  lis.getEvent(&event);
```

```

int measurementRuns = 50;

sendString(t);// initial setup message

for(int i = 0; i < measurementRuns; i++)// code to tget average in x y z planes ie taking any
sway into account.
{
    averageX = averageX + event.acceleration.x;
    Serial.print(i);Serial.print(" ");Serial.println(averageX);
    averageY = averageY + event.acceleration.y;
    Serial.print(i);Serial.print(" ");Serial.println(averageY);
    averageZ = averageZ + event.acceleration.z;
    Serial.print(i);Serial.print(" ");Serial.println(averageZ);
    delay(200);
}

// getting the average
averageX = averageX/measurementRuns;
averageY = averageY/measurementRuns;
averageZ = averageZ/measurementRuns;
}

void loop()
{
    sensors_event_t event;
    lis.getEvent(&event);

    //waiting for movemement to occur

    if(event.acceleration.x > (averageX + 5) || event.acceleration.x < (averageX - 5) ||
event.acceleration.y > (averageY + 5) || event.acceleration.y < (averageY - 5) ||
event.acceleration.z > (averageZ + 10) || event.acceleration.z < (averageZ - 10))
    {
        if(trigger == 0)
        {
            t = 1;
            sendString(t);
        }
    }
}

```

```
void loop1()
{

}

void sendString(t)
{
  if(trigger == 0)
  {
    SigFox.begin(); // send alarm message
    Serial.println("sent");
    delay(100);
    SigFox.beginPacket();
    SigFox.write(t);

    int ret = SigFox.endPacket();

    if (ret > 0) {
      Serial.println("No transmission");
    } else {
      Serial.println("Transmission ok");
    }
  }

  SigFox.end();
  trigger++;
  loop1();
}
}
```

## Cloud Code

```
var functions = require('firebase-functions');
var admin = require('firebase-admin');
admin.initializeApp(functions.config().firebase);

exports.PushWarning = functions.database.ref('/devices/{alarm}')
  .onUpdate((snapshot) => {
```



```
// Grab the current value of what was written to the Realtime
Database.

var test = snapshot.after.val();

    if(test.alarm === "01000000")
    {
        var email = test.email;
        var from = "Lifebuoy Monitor";
        var reply = "hello";
        var reply1 = "garry";

admin.database().ref('/pushtokens').orderByChild('uid').once('value').then
((alltokens) => {
    var rawtokens = alltokens.val();
    var tokens = [];
    processtokens(rawtokens).then((processedtokens) => {

        for (var token of processedtokens) {
            if(token.email == email)
            {
                tokens.push(token.devtoken);
            }
        }

    })

var payload = {

    "notification":{
        "title":"LifeBuoy Alarm" ,
        "body":"Device " + test.device,
        "sound":"default",
        "color":"#1B70A6"
    }
}
```

```
        return admin.messaging().sendToDevice(tokens,
payload).then((response) => {
            console.log('Pushed notifications');
        }).catch((err) => {
            console.log(err);
        })
    })
})

}
else{
    console.log("No alarm");
}

    return true;
});

function processtokens(rawtokens) {
var promise = new Promise((resolve, reject) => {
    var processedtokens = []
    for (var token in rawtokens) {
        processedtokens.push(rawtokens[token]);
    }
    resolve(processedtokens);
})
return promise;
}
}
```

## App code

### Home.html

```
<ion-header>
  <ion-navbar>
    <ion-title>

      Map
    </ion-title>
  </ion-navbar>
</ion-header>
<ion-content>
  <div style="width:100%; height:90%" #map=""
id="map"></div></ion-content>
```

### Home.module.ts

```
import { NgModule } from '@angular/core';
import { IonicPageModule } from 'ionic-angular';
import { HomePage } from './home';

@NgModule({
  declarations: [
    //HomePage,
  ],
  imports: [
    IonicPageModule.forChild(HomePage),
  ],
})
export class HomePageModule {}
```

## Home.ts

```
import { Component, ViewChild, ElementRef, OnInit } from '@angular/core';
import { NavController } from 'ionic-angular';
import { RegisterPage } from '../register/register';
import { AngularFireAuth } from 'angularfire2/auth';
import { Geolocation } from '@ionic-native/geolocation';
import { User } from '../../model/user.model';
import { LoginPage } from '../login/login';
import { DeviceProvider } from '../providers/device/device';
import { Platform } from 'ionic-angular';
import { GoogleMaps, GoogleMap, GoogleMapsEvent, GoogleMapOptions,
CameraPosition, MarkerOptions, Marker } from '@ionic-native/google-maps';
import { Observable } from 'rxjs/Observable';
import { Device } from '../../model/device.model';
import { TabsPage } from '../tabs/tabs';
import firebase from 'firebase';
import { AngularFireDatabase } from 'angularfire2/database';

declare var google;

declare var FCMPlugin;
var details;
var me$;
var markers = [];
var user;
var found = false;
var number = 0;;
var deviceEntries;
var map;

@Component({
  selector: 'home-page',
  templateUrl: 'home.html'
})
export class HomePage implements OnInit {
```

```

    firestore = firebase.database().ref('/pushtokens');

    nowUser : string;
    user = {} as User;
    deviceList$ : Observable<Device[]>;
    me$ : string ;
    cord: any;
    lat: any;
    long: any;
    dID: any;
    lats : string;
    latlng : any;

    @ViewChild('map') mapElement: ElementRef;
    map: any;
    constructor( public geolocation: Geolocation,
                 public navCtrl: NavController,
                 private afAuth : AngularFireAuth,
                 private platform: Platform,
                 public afd: AngularFireDatabase,
                 private deviceProvider: DeviceProvider,

    ) {

        this.tokensetup().then((token) => {
            this.storetoken(token);
        })
    }

    ngOnInit() {
        this.afAuth.authState.subscribe((res)=>{

            this.me$ = this.afAuth.auth.currentUser.email;
        });
    }

```

```
        this.loadMap();
    }

    ionViewWillEnter()
    {
        this.loadMap()
    }

    ionViewDidLoad(){

        FCMPlugin.onNotification(function(data) {
            if(data.wasTapped){
                //Notification was received on device tray and tapped by the user.
                alert( JSON.stringify(data) );
            }else{
                //Notification was received in foreground. Maybe the user needs to be
                notified.
                alert( JSON.stringify(data) );
            }
        });

        FCMPlugin.onTokenRefresh(function(token) {
            alert( token );
        });
    }

    tokensetup() {
        var promise = new Promise((resolve, reject) => {
            FCMPlugin.getToken(function(token) {
                resolve(token);
            }, (err) => {
                reject(err);
            });
        });
    }
};
```

```

    })
    return promise;
}

storetoken(t)
{
    deviceEntries = firebase.database().ref('/pushtokens');

    deviceEntries.orderByChild("uid").on("value" ,function(data)
    {

        data.forEach(function(snap)
        {
            var result = snap.val();
            if(result.uid == firebase.auth().currentUser.uid)
            {
                found = true;
            }

        })
        runAfterQuery(found);

    })
}

function runAfterQuery(f)
{
    if(f == false)
    {

        firebase.database().ref('/pushtokens/' +
firebase.auth().currentUser.uid).set({
            uid:firebase.auth().currentUser.uid,
            devtoken: t,
            email: me$
        });

    }
    else{

```

```

firebase.database().ref("pushtokens/"+firebase.auth().currentUser.uid).update({ devtoken: t });

}

}

}

loadMap(){
  this.afAuth.authState.subscribe((res)=>{

    me$ = this.afAuth.auth.currentUser.email;
    });
    // array does not exist, is not an array, or is empty
    var array1 = [];
    this.platform.ready().then(()=>{
      this.geolocation.getCurrentPosition().then((resp) => {
        let unique_array = [];

        let latLng = new google.maps.LatLng(resp.coords.latitude,
resp.coords.longitude);
        let mapOptions =
        {
        center: latLng,
        zoom: 15,
        mapTypeId: google.maps.MapTypeId.ROADMAP
        }

        map = new google.maps.Map(this.mapElement.nativeElement, mapOptions);

        user = firebase.database().ref('/devices');

        //this.countryRef..subscribe(cord=>{
          user.orderByChild("device").on("value" ,function(data)

```



```
{  
  
data.forEach(function(snap) {  
    var key = snap.val();  
    var lat = key.lat;  
    var lng = key.lng;  
    var dID = key.device;  
    var alm = key.alarm;  
  
    if(key.email == me$)  
    {  
        details = {  
            lat: lat,  
            lng: lng,  
            dID: dID,  
            alm: alm  
        };  
  
        if(details.alm === "00000000")  
        {  
            let latLng = new google.maps.LatLng(details.lat,  
details.lng);  
  
            var marker = new google.maps.Marker({  
                position: latLng,  
                map: map,  
                icon:  
                'http://maps.google.com/mapfiles/ms/icons/green-dot.png'  
            });  
            let content = `

#### ${details.dID}</h4>`; let infoWindow = new google.maps.InfoWindow({ content: content}); google.maps.event.addListener(marker, 'click', () => { infoWindow.open(map, marker); }); } } }


```

```
        marker.setMap(map);
    }
    else{
        let latLng = new google.maps.LatLng(details.lat,
details.lng);
        var marker = new google.maps.Marker({
            position: latLng,
            map: map,
            icon:
'http://maps.google.com/mapfiles/ms/icons/red-dot.png'
        });

        let content = `

#### ${details.dID}</h4>`; let infoWindow = new google.maps.InfoWindow({ content: content}); google.maps.event.addListener(marker, 'click', () => { infoWindow.open(map, marker); }); marker.setMap(map); } number++; } }); } ) } ) }


```

```

addInfoWindow(marker, content) {
  let infoWindow = new google.maps.InfoWindow({
    content: content
  });

  google.maps.event.addListener(marker, 'click', () => {
    infoWindow.open(this.map, marker);
  });
}
}

```

## DeviceList.html

```

<ion-header>

  <ion-navbar>
    <ion-title>Device Owned </ion-title>
  </ion-navbar>
  <ion-searchbar (ionInput)="getItems($event)"></ion-searchbar>

</ion-header>
<ion-content padding>
<ion-list>
  <ng-container *ngFor="let d of countryList">
    <ion-item detail-push navPush="EditDevicePage"
[navParams]="{d:d}" *ngIf="d.email === me$" > Device ID: {{d.device}}

    </ion-item>

  </ng-container>

</ion-list>
</ion-content>

```

## DeviceList.module.ts

```
import { NgModule } from '@angular/core';
import { IonicPageModule } from 'ionic-angular';
import { DeviceListPage } from './device-list';

@NgModule({
  declarations: [
    //DeviceListPage,
  ],
  imports: [
    IonicPageModule.forChild(DeviceListPage),
  ],
})
export class DeviceListPageModule {}
```

## DeviceList.ts

```
import { Component, OnInit } from '@angular/core';
import { IonicPage, NavController, NavParams } from 'ionic-angular';
import { Observable } from 'rxjs/observable';
import { Device } from '../../model/device.model';
import { DeviceProvider } from '../../providers/device/device';
import { AngularFireDatabase } from 'angularfire2/database';
import { AngularFireAuth } from 'angularfire2/auth';
import firebase from 'firebase';

@Component({
  selector: 'page-device-list',
  templateUrl: 'device-list.html',
})
export class DeviceListPage implements OnInit{
```

```
deviceList$ : Observable<Device[]>;

me$ : string ;//= 'lgarry8@gmail.com';

public countryList:Array<any>;
public loadedCountryList:Array<any>;

constructor(
  public navCtrl: NavController,
  public navParams: NavParams,
  private deviceProvider: DeviceProvider,
  private afDatabase : AngularFireDatabase,
  private afAuth : AngularFireAuth
) {
  this.initializeItems();
}
initializeItems(){
  this.countryList = this.loadedCountryList;
}

getItem(ev: any) {
  // Reset items back to all of the items
  this.initializeItems();

  // set q to the value of the searchbar
  var q = ev.target.value;
  console.log("q", q);
  // if the value is an empty string don't filter the items
  if (!q) {
    return;
  }
  this.countryList = this.countryList.filter((v) => {
    if(v.device && q) {
      if (v.device.toLowerCase().indexOf(q.toLowerCase()) > -1) {
        return true;
      }
    }
  });
}
```

```
    }
    return false;
  }
});
console.log(q, this.countryList.length);
}

ngOnInit() {
  this.deviceList$ = this.deviceProvider
    .getDevice()
    .snapshotChanges()
    .map(
      changes => {
        return changes.map(c=>({
          key:c.payload.key,
          ...c.payload.val(),
        }));
      }
    );

  this.deviceList$.subscribe(cord=>{
    let countries = [];
    cord.forEach(function(snap) {

      countries.push(snap);
      return false;

    });
    console.log(countries);
    this.countryList = countries;
    this.loadedCountryList = countries;
  });
}
```

```

//gets the current user email
this.me$ = this.afAuth.auth.currentUser.email;
console.log(this.me$);
console.log(this.deviceList$);

}
}

```

## Editdevice.html

```

<ion-header>

  <ion-navbar>
    <ion-title>Device Info Page</ion-title>
  </ion-navbar>

</ion-header>

<ion-content padding>
  <ion-card>
    Your current Latitude : {{currentLat}}
    <br>Your current Longtitude : {{currentLong}}

    <br> Device ID : {{device.device}}
    <br> Device Latitude : {{device.lat}}
    <br> Device Longtitude :{{device.lng}}
    <br> Alarm :{{device.alarm}}

    <br>

    <button ion-button outline item-end icon-left
(click)="update()">Update Position</button>
    <button ion-button outline item-end icon-left
(click)="resetAlarm()">Reset Alarm</button>

```

```
    </ion-card>  
</ion-content>
```

## Edit.module.ts

```
import { NgModule } from '@angular/core';  
import { IonicPageModule } from 'ionic-angular';  
import { EditDevicePage } from './edit-device';  
  
@NgModule({  
  declarations: [  
    EditDevicePage,  
  ],  
  imports: [  
    IonicPageModule.forChild(EditDevicePage),  
  ],  
})  
export class EditDevicePageModule {}
```

## Editdevice.ts

```
import { Component, OnInit } from '@angular/core';  
import { IonicPage, NavController, NavParams } from 'ionic-angular';  
import { Device } from '../../model/device.model';  
import { DeviceProvider } from '../../providers/device/device';  
import { Geolocation } from '@ionic-native/geolocation';  
import { HomePage } from '../home/home';  
import { TabsPage } from '../tabs/tabs';  
  
@IonicPage()  
@Component({  
  selector: 'page-edit-device',  
  templateUrl: 'edit-device.html',  
})
```



```
export class EditDevicePage implements OnInit {

  device: Device;

  // these need to be set to the current gps cords like before
  currentLat : any;
  currentLong : any;

  constructor(
    public navCtrl: NavController,
    public navParams: NavParams,
    private deviceProvider: DeviceProvider,
    private geolocation: Geolocation,
  ) { }

  ionViewWillLoad() {
    this.device = this.navParams.get('d');
  }

  ngOnInit() {

    this.geolocation.getCurrentPosition().then((resp) => {
      resp.coords.latitude
      resp.coords.longitude
    }).catch((error) => {
      console.log('Error getting location', error);
    });

    let watch = this.geolocation.watchPosition();
    watch.subscribe((data) => {
      // data can be a set of coordinates, or an error (if an error
      occurred).
      //data.coords.latitude
      //sets the value of the update variables
      this.currentLat = data.coords.latitude;
      this.currentLong = data.coords.longitude;
      console.log(this.currentLong);
    });
  }
}
```

```
    });  
  }  
  
  update() {  
  
    // this is just setting them to change  
    this.device.lat = this.currentLat;  
    this.device.lng = this.currentLong;  
  
    //function in th provider  
    //updating this instance of device  
    this.deviceProvider.updateDevice(this.device).then(()=>{  
      //put in a toast message here to let them know it was updated  
    }).then(()=>{  
      //navigate back to the map maybe#  
      //this.navCtrl.setRoot(this.navCtrl.getActive().component);  
    })  
  }  
  
  resetAlarm()  
  {  
    this.device.alarm = "00000000";  
    //function in th provider  
    //updating this instance of device  
    this.deviceProvider.updateDevice(this.device).then(()=>{  
      //put in a toast message here to let them know it was updated  
    }).then(()=>{  
      //navigate back to the map maybe  
    })  
  }  
}
```

## Login.html

```
<ion-content padding>
  <ion-card-header>
    LOGIN
  </ion-card-header>
  <ion-card-content>
    <ion-list no-lines>
      <ion-item>
        <ion-label floating>Email</ion-label>
        <ion-input type="email"
[(ngModel)]="user.email"></ion-input>
      </ion-item>
      <ion-item>
        <ion-label floating>Password</ion-label>
        <ion-input type="password"
[(ngModel)]="user.password"></ion-input>
      </ion-item>
    </ion-list>
  </ion-card-content>

  <button ion-button full
(click)="loginUser(user)">Login</button>

  <button ion-button full (click)="registerPage()">Register</button>

</ion-content>
```

## Login.module.ts

```
import { NgModule } from '@angular/core';
import { IonicPageModule } from 'ionic-angular';
import { LoginPage } from './login';

@NgModule({
  declarations: [
    //LoginPage,
  ],
  imports: [
    IonicPageModule.forChild(LoginPage),
  ],
})
export class LoginPageModule {}
```

## Login.ts

```
import { Component } from '@angular/core';
import { IonicPage, NavController, NavParams, ToastController } from
'ionic-angular';
import { RegisterPage } from '../register/register';
import { User } from '../../model/user.model';
import { AngularFireAuth } from 'angularfire2/auth';
import { TabsPage } from '../tabs/tabs';

@IonicPage()
@Component({
  selector: 'page-login',
  templateUrl: 'login.html',
})
export class LoginPage {

  user = {} as User;
  errorMessage;
  loggedIn;
```

```
    constructor(public navCtrl: NavController, public navParams: NavParams,
private afAuth:AngularFireAuth, public toastCtrl:ToastController ) {
}
ngOnInit() {
    this.loggedIn = this.afAuth.authState.subscribe((data)=>{
        if(data) {
            // User is signed in.
            console.log('is user');
            this.navCtrl.setRoot(TabsPage);

        }else{
            console.log('is not user')
            // No user is signed in.
        }
    });
}

//remove this
ionViewDidLoad() {
    console.log('ionViewDidLoad LoginPage');
}

//this can be removed and use a nav . push in th html if you want
registerPage() {
    this.navCtrl.push(RegisterPage);
}

//fix to the login
loginUser(user: User) {
    this.afAuth.auth.signInWithEmailAndPassword(user.email.valueOf(),
user.password.valueOf())
    .then( () => {
        console.log( 'Success');
        console.log('Found You');
    });
}
```

```
        this.navCtrl.setRoot(TabsPage);

        //success
    }, (err) => {
        // Do something with error
        console.log(err.message, 'failed');
        console.log('Nobodys here');
        let toast = this.toastCtrl.create({
            message: `Woops!!!!!!!!!!!!!!
            Something has gone wrong, Try entering the information again`,
            duration: 6000,
            position: 'bottom',
            showCloseButton: true,
            dismissOnPageChange: true,
        });
        toast.present();
    })
}

}
```

## Register.html

```
<ion-header>

  <ion-navbar>
    <ion-title>Register</ion-title>
  </ion-navbar>

</ion-header>

<ion-content padding>
  <ion-item>
    <ion-label color="primary" floating>Email Address</ion-label>
    <ion-input clearInput type="email" [(ngModel)]="user.email">
</ion-input>
  </ion-item>

  <ion-item>
    <ion-label color="primary" floating>Password</ion-label>
    <ion-input clearInput type="password"
[(ngModel)]="user.password"></ion-input>
  </ion-item>

  <button ion-button full (click)="registerUser(User)">Register
Account</button>

</ion-content>
```

## Register.ts

```
import { Component } from '@angular/core';
import { IonicPage, NavController, NavParams } from 'ionic-angular';

import { User } from '../../model/user.model';
import { AngularFireAuth } from 'angularfire2/auth';
import { TabsPage } from '../tabs/tabs';

@IonicPage()
@Component({
  selector: 'page-register',
  templateUrl: 'register.html',
})
export class RegisterPage {

  user = {} as User;

  constructor(
    public navCtrl: NavController,
    public navParams: NavParams,
    private afAuth : AngularFireAuth,
  ) { }

  ionViewDidLoad() {
    console.log('ionViewDidLoad RegisterPage');
  }

  registerUser(){

    this.afAuth.auth.createUserWithEmailAndPassword(this.user.email,
this.user.password)
    .then(() => this.navCtrl.setRoot(TabsPage));

  }
}
```



}